



SEN'S FORTRESS

A MINECRAFT RECREATION

PREPARE TO MINE...

Thank you for downloading our Sen's Fortress Minecraft Re-creation! We have spent many hours in both Minecraft and Dark Souls to bring you (what we think) is the best Dark Souls-Minecraft adaptation of Sen's Fortress.

This PDF will tell you how to install: the [map file](#), the [custom texture pack](#) and the [custom language file](#). The texture pack and language file are optional, but we encourage you to use them for the best experience with the map. It also covers the "gameplay mechanics" and monsters we created for the map.

We recommend for the best "feel" in game set your render distance to Normal. Please keep in mind that this is an adventure based map, if you decide to be cool and go outside the "path" things will not always work or look right, or it won't be possible to get back to the main areas. Mobs spawn randomly throughout the dungeon and will not reflect where they are in Dark Souls. There are also some scale issues, but nothing that wrecks the over all feel of it. Nothing that is too noticable.

Re-creating Sen's Fortress was a lot of fun for all of us and we hope you enjoy the map! If you have any questions or comments see the contact information on the last page to get in touch with us.

HOW TO INSTALL THE MAP

For windows, go to Start and choose Run. Type in `%appdata%/.minecraft/saves` and hit enter. This will take you to where the Minecraft map saves are stored. Copy the `sensfortress` folder into the saves folder. Once copied it will be in your Minecraft World List in game.

For Mac, I have no idea, Google it. There is nothing special involved with copying and pasting so any tutorial on how to do it will work.

HOW TO INSTALL THE TEXTURE PACK

For windows, go to Start and choose Run. Type in `%appdata%/.minecraft/texturepacks` and hit enter. This will take you to where the Minecraft texture packs are stored. Copy the `Dark Souls Texture Pack.zip` into the texturepacks folder. The texture pack will now appear in your Texture Packs menu.

For Mac, again, I have no idea, Google it. There is nothing special involved with copying and pasting so any tutorial on how to do it will work.

HOW TO INSTALL THE LANGUAGE FILE

This is a more involved step but well worth it. Changing the language file will replace the default item names with ones that match the Dark Souls item. You will need WinRAR or another program capable of editing a .jar file for this step.

For Windows, go to Start and choose Run. Type in `%appdata%/.minecraft/bin` and hit enter. This will bring you to the Minecraft folder where `minecraft.jar` is located. Right click on `minecraft.jar` and open it with WinRAR. Copy the `lang` folder into `minecraft.jar`. It will not remove or overwrite any existing language. Now delete the `META-INF` folder and close the .jar. In game in the Language menu you will now be able to select `Dark Souls (DS)`.



GAMEPLAY MECHANICS

We wanted something more for the map than just something to look at so we have done our best to make things for players to do. Not everything is perfect, but hey it's Minecraft!

These mechanics take the place of an NPC, item, or gameplay element from Dark Souls and turn them into something doable in Minecraft.

These “gameplay mechanics” are heavily dependent on the custom texture pack and language (the textures more so than the language) so do not be disappointed if things don't make any sense if you're using default.

CRESTFALLEN ENCHANTING TABLE

Taking the place of the happy-go-lucky Crestfallen Merchant we have added an enchanting table! You can use **Souls (exp)** to buff the gear you find on your journey. You can find souls in **sprite form (exp potions)** or you can acquire it from slaying monsters.

COVETOUS SILVER CRAFTING TABLE

Instead of a ring, you can use the **Covetous Silver Crafting Table** to “discover” new items and equipment using the materials found throughout the dungeon. Use it to craft or repair your gear using things found throughout the dungeon such as Titanite Shards (iron ingots) and Broken Sword Hilts (sticks).

THE BONFIRE & ESTUS FLASKS

What a relief, you found the only bonfire in the whole place. Here you are able to buff your **Estus Flasks (uncooked beef)** into **Reinforced Estus Flasks (steaks)** using **Humanity (coal)** in the bonfire dispenser. There are plenty of flasks and Humanity scattered around the dungeon as well.



CREDITS & CONTACT

THE TEAM

Oldshoes - Construction and Layout
Moneybob - Construction and Traps
Khoraker - Custom Skins and Textures
Foomonchoo - Landscaping and Traps
Bacu - Traps and Gizmos

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Thank you Jeb for making the game better.

Thank you Bukkit, World Edit, VoxelSniper, Time Shift, MyWarp, PLG and their Devs for making the whole thing less painful to build.

Thank you for downloading the map!

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